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Sir:

Transmitted herewith for filing is the patent application of:

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Assignee: New York Air Brake Corporation

For: METHOD OF TRANSFERRING FILES AND ANALYSIS OF TRAIN OPERATIONAL DATA

Enclosed are:

The Specification, including claims and abstract (36 pages);
6 sheets of informal drawing(s);
Executed Declaration and Power of Attorney-Patent Application;
Executed assignment of the invention to New York Air Brake Corporation
Preliminary Amendment.
Information Disclosure Statement.

The filing fee has been calculated as shown below:

For	No. Filed		No. Extra	Small/Large Entity	Total
Basic Fee:				+\$380/760=	\$ 760.00
Total					\$ 540.00
Claims:	50	- 20 =	30	x \$9/18 =	\$ 156.00
Independent Claims:	5	- 3 =	2	x \$39/78 =	
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A check for the filing fee in the amount of \$1456.00 is enclosed. The Commissioner is hereby authorized to charge any additional fees which may be required, or credit any overpayment to Account No. 02-1010 (509/35644).

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

SPECIFICATION

**INVENTION: METHOD OF TRANSFERRING FILES AND
ANALYSIS OF TRAIN OPERATIONAL DATA**

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: Michael J. Hawthorne, Stephen K. Nickles, John E. Haley, Dale E. Sherwood
Serial No.: New Application Art Unit:
Filed: Filed Herewith Examiner:
For: METHOD OF TRANSFERRING FILES AND ANALYSIS OF TRAIN
OPERATIONAL DATA

PRELIMINARY AMENDMENT

Honorable Assistant Commissioner for
Patents
Washington, D.C. 20231

SEP 24 1999

Sir:

Please amend the above identified application as follows:

IN THE SPECIFICATION

Page 2, line 11, replace "process" with -processed data-.

Page 6, line 29, change "the" to -a remote or-.

Page 7, line 6, after "with" insert -a-;

Line 8, replace "The" with -Another type of-;

Line 13, after "cars" insert -trucks-;

Line 17, after "area." insert -These control points are also remote stations with their
own transceivers.--

Line 30, replace "transmitter" with -transceiver-.

Page 12, lines 2, 4, 25, replace "base" with -remote-.

Page 13, line 14, replace "locations" with -location-;

Lines 15 and 20, replace "base" with -remote-.

Page 19, line 31, after "locomotive" insert -,.-.

Page 20, line 1, after "traversed" insert -,.-;

Line 12, replace "display" with -playback-;

Line 22, after "with" insert -a- and delete "as a post-processing".

Page 21, line 7, replace "quipped" with -equipped-.

IN THE CLAIMS

Please amend the Claims as follows:

Claim 11, line 2, replace “includes” with –include–.

Claim 42, line 5, replace “feature” with –features–.

REMARKS

These amendments correct typographical errors and clarify passages.

Respectfully submitted,

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SUMMARY AND BACKGROUND OF THE INVENTION

The present invention relates to the collection, transmission and analysis of real time information data between a train and remote stations and the use
5 of real time information on the train.

The communication between a remote station and a moving train has generally been via radio waves. This is generally voice communication to the engineer. Some systems use ground terminal control computers for
10 receiving and transmitting digital information to the data management system aboard a locomotive from a central location. Wayside inspection devices are also located at various points along the track and provide track status information and train inspection
15 information. One example of such a system is described in U.S. Patent 4,896,580. Communication of position as well as other parameters may be via satellite as described in U.S. Patent 5,491,486. The data being transmitted to the trains are generally
20 track occupancy or track control information to be used by the engineer on board. The information being transmitted from the train to the central office is general status of train operating conditions. A general discussion of central location to train
25 communication as well as tracking reporting equipment inventory in a locomotive is described in U.S. Patent 5,786,998.

Trains generally include event recorders. The information on the event recorders is data and status
30 of different variables and operating conditions on the train recorded as a function of time. This information is downloaded and used for various analyses. A computer can also be used to analyze or

printout speed, acceleration/deceleration and distance traveled from this recorded data. Such a system is described in U.S. Patents 4,561,057 and 4,794,548.

Historically, the information from the event
5 recorder has been printed out on strip recordings or tables and analyzed by hand. Playing the information back on a simulator using the data from the train recorder is described in U.S. Patent 4,827,438. The simulator uses its own mathematical algorithms of the
10 train physics and plays back the results of this process. It does not take into account variations of the train parameters which were assumed in the algorithms. These assumptions induce errors and thus, the response of the operator on the simulator may
15 appear to be inappropriate. As suggested in the '438 Patent, the system can detect potential errors and provide the operator with the relative magnitude of the error. Based on this error, the train efficiencies can be reprogrammed into the computer to
20 adjust for this error. The reprogramming is done manually by the simulator operator based on his experience.

The present invention provides a method of transferring files between a computer on board a train
25 and a remote station. The method includes determining if the remote station is within range of the train and establishing wireless communication between the onboard computer and the remote station. Next, the computer determines whether there exist new files to
30 be transferred, and if so, transfers the files. If the remote station has software or data file updates to be transferred to the train, such updates are transferred to the onboard computer. To determine

whether the remote station has updates to be transferred, it compares the version in the onboard computer to the version in the remote station.

5 The information being transferred from the onboard computer to the station includes the train performance data, track data and data from log files and event recorders connected with the onboard computer. The updating of information from the remote station to the onboard computer includes new
10 application software and operational databases. This is in addition to the information with respect to traffic conditions, track usage and other operational limitations. If the train includes a plurality of event recorders, the information is provided to the
15 onboard computer and then transferred therefrom. Alternatively, each event recorder may be connected to its own onboard computer and each onboard computer establishes communication to the remote station.

 To determine whether a remote station is within
20 range includes determining the location of the train and knowing location(s) of the next remote station(s). From this knowledge, communication can be attempted when in range of stations. Alternatively, the onboard computer can periodically send out a query to
25 any base stations in range. When a remote station responds, the communication links can be established.

 Locomotive files transferred from an onboard computer to a remote station may also be transferred to other remote stations, including a unique remote
30 home base station. The home base station may act as a central data-collection and storage point for all locomotive files for all railroads. It is also the repository and distributor for the software and

operational data updates that the remote station transfers to the onboard computer, and for software updates for the remote station itself.

5 A connection between a remote station and the home base station may be established for a number of reasons: when new locomotive files are available on the remote station; when new software or operational data is released on the home base station; upon request by a user; according to some schedule; or some
10 combination of these or other reasons. When a connection is established, the remote station may transfer locomotive files to the home base station, and the home base station may transfer software or operational data updates to the remote station.

15 To determine whether the home base station has software or operational data updates to be transferred, the version in the remote station is compared with the version in the home base station. Only the additions, changes and deletions resulting
20 from the comparison is transferred. The home base station also collects information logged by the remote station. The remote station logs operational information that includes communication statistics, which locomotives established communication and when, which locomotive files were transferred, and which
25 software updates were sent.

A method of adjusting a simulator and processing data from an event recorder of a train or data transferred by the previously mentioned method or
30 other available methods includes inputting the data into the simulator. The simulator is operated with the data and the simulator automatically adjusts the parameters of the simulator until the data of the

simulator matches the data from the event recorder. The parameters to be adjusted include one or more of grade resistance, curve resistance, rolling resistance, tractive effect of trains, locomotives,
5 dynamic brake effect of the train's locomotives, pneumatic brake system and train weight.

After adjusting the parameters, the input data is analyzed on the simulator. Analyzing the data includes automatically or manually identifying
10 arbitrary anomalies as identified by the user in the input data and reporting the anomalies. Adjusting the parameters includes comparing the simulator data and the event recorder data during a change of velocities. These changes of velocities occur during one or more
15 of the following trip features: curves, grades, braking and throttle changes.

Wherein the train includes plural event recorders, the input data from each of the recorders is provided to the simulator simultaneously or in
20 sequence and the simulator is operated and the parameters adjusted using data from all the event recorders from the same train. If the simulator is on board the train, the updating of the parameter can be performed on the train and stored and transmitted with
25 event recorder data to alleviate the need for post adjustments.

Other advantages and novel features of the present invention will become apparent from the following detailed description of the invention when
30 considered in conjunction with the accompanying drawings.

BRIEF DESCRIPTION OF THE DRAWINGS

Figure 1 is a schematic representation of train communication system incorporating the principles of the present invention.

5 Figures 2a and 2b are flow charts of an automatic software and data update upload and log file download with two different methods of establishing communication according to the principles of the present invention.

10 Figure 3 is a schematic representation of software and data paths between a home base station, data server/playback stations, an event recorder, and locomotive on-board computers.

15 Figure 4 is a process of analyzing data from event recorders according to the principles of the present invention.

Figure 5 is a flow chart of adjustment of a math model of a simulator based on real data according to the principles of the present invention.

20

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENTS

25 Figures 1 illustrates a train having head-end locomotives 12 and 14 separated from a midtrain locomotive 16 by a plurality of cars. Each of the locomotives includes at least an onboard computer (OBC) 18 connected to a display 20. It also includes an event recorder (ER) 22 connected to the onboard computer 18. The onboard computer 18, through transmitter 24, communicates with the base station 26.

30 The plurality of base stations 26 are provided within proximity of the tracks. The base station may also be a satellite or other types of communication terminals. A data server/playback station (D/PS) 28 is connected

to or is part of the base station 26. Additionally,
communication with the data server/playback station 28
is provided through modem 30 to a greater network or
communication system to be described with respect to
5 Figure 3. The base station 26 may also include an
event recorder 32 by itself or in combination with
data server/playback station 28.

The event recorders 32 are generally adjacent the
track at control points and are designed to time
10 stamp, capture, and record status information records
of the control point equipment over time. These
information records can include but are not limited
to: Signal aspects of information; Trains, cars, or
axles that have crossed by the Control Point; Gate
15 position informations; Crossing Occupancy status;
Indication of other trains in the vicinity; and Video
and audio recordings of the area.

The onboard computer 18 includes log files of
information, data and characteristic of the
20 locomotive. Some of these log files are from the
event recorder 22. The onboard computer 18 also
includes various programs of software or application
software and operational databases. The data
server/playback station 28 collects files from the
25 onboard computer 18 and provides new or updated
application software and operational databases to the
onboard computer 18.

Each of the locomotives 14 and 16 will include
their own onboard computer 18, optional display 20,
30 event recorder 22 and transmitter 24. The individual
event recorders 22 may be connected to a single
onboard computer 18 which communicates to the data
server/playback station 28. Alternatively, each of

the on-board computers 18 on each of the locomotives 12, 14 and 16 may independently communicate its files to and receive software from the data server/playback station 28.

5 The on-board computer 18 may be the general on-board computer of a locomotive. It may also include a special system known as LEADER system, available from New York Air Brake Corporation. This system determines and displays information of the dynamic
10 condition throughout the train to aid the engineer in operating the locomotive. The LEADER system uses prestored information about the track characteristics and structures along the path. It also includes information about the locomotive used in the
15 calculation for the simulation of loads throughout the train. LEADER system also updates its data base information and this may be one of the files transmitted to data server/playback station 28.

 The on-board computer determines whether a base
20 station 26 is within range and establishes communication. To determine whether a remote station is within range includes determining the location of the train and knowing location(s) of the next remote station(s). From this knowledge, communication can be
25 attempted when in range of stations. Alternatively, the on-board computer can periodically send out a query to any base stations in range. When a remote station responds, the communication links can be established. After this communication is established,
30 it downloads new files to the download/playback station and receives updated software and data files.

 The flow chart of the method is described in Figure 2a and 2b. To establish communication as shown

in Figure 2a, the LEADER system includes track structure and structures including locations of base stations. The software monitors location of the train relative to the track structure. Next, it makes a
5 decision of whether a base station is within a predetermined range knowing its location relative to the track. If the base station is within range, it establishes communication. Alternatively, as shown in Figure 2b, a timer is set and upon the expiration of
10 the timer, a query is transmitted. If a base station responds, communication is established. If not, a new timer cycle and query is performed.

Next, it determines whether there are any new log files present. If so, it downloads new log files to
15 the data server/playback station 28. Next, there is a determination of whether there are any software or data file updates for the onboard computer. If there are updates, they are uploaded to the locomotive. If not, it cycles back to monitoring locations. If there
20 are updates, and the upload is complete, communication is disrupted and the system cycles back to monitoring locations. The upload and download may be performed in any order. The updated data files may be from the data server/playback station 28 and/or the event
25 recorder 32.

The determination of whether the software or the data files are to be updated includes determining the software or data file version or data on the onboard computer 18 and comparing it against the latest
30 version available at the data server/playback station 28. If it is not the latest version, the update is then transmitted. This determination can be made at the data server/playback station 28 and/or the onboard

computer 18 via the communication links. Alternatively, the latest version can be uploaded automatically and replace the onboard version even if it is the same.

5 The preferable method of transmitting updates is in the form of a delta that spans multiple versions of the updates. The update combines multiple files into a single file for easy server distribution known as packing. The delta combined with packing and
10 compression techniques reduces the time and cost of electronic distribution of the update. The delta is a measure of the comparison between the additions, the changes and/or the deletions between the present version in the on-board computer and the new version.

15 The comparison may span multiple revisions. For example, the information being transmitted is a direct comparison between version A and version D and does not include the intermediate conversions from A to B, B to C, and C to D. This reduces the amount of
20 information transmitted as well as any errors which may be introduced in the intermediate conversions.

 The creation of a delta for the added and changed information is easily identified, packed and compressed; and transmitted, decompressed and
25 unpacked. The deleted or obsolete files are also identified and this information is packed and compressed and transmitted, such that these files can be deleted. The information for deletion is an identification or instruction, not transmission of a
30 complete delta indicating the total deletion change.

 The on-board computer may not be in continual communication with any of the base stations 26 or any central stations. Communication may be selective.

The LEADER system preferably is continuously running or multitasking during this communication process. Alternatively, the LEADER system may be only temporarily paused during the transmission of the files and receiving the updated software and data. This process is relatively fast and, therefore, would be imperceptible to the operator. It is desirable that the LEADER system not be paused so that there is no loss of information in the files and therefore, the files being transferred are the latest and represent a complete set. Alternatively, buffers may be provided to capture information during the transfer of files and software.

File transfers between the onboard computer 18 and the data server/playback station (D/PS) 28 may be resumed after an interruption of wireless communication. This means that transfers will eventually be completed given a sufficient number of good communication sessions. Any files that have been partially received when a transfer is interrupted are marked as incomplete by the receiving computer, and will not be used until they have been completely received and validated. Alternatively, the incomplete file may be deleted and received again in another session. Transferred files are currently validated by methods that include size, checksum and CRC checking. Invalid files are rejected and deleted. The communication sessions may be with a single D/PS 28 or different D/PS's 28. Communication between D/PS 28 or a controller or home base station, as shown in Figure 3, will allow joining of partially received files at different DPS 28.

The files which are transferred from the onboard computer to the base station 26 and data server/playback station 28 and subsequently to a home base includes train performance data, track data and other kinds of data available from the event recorder 22 on the train. The data available from the event recorder 22 includes data concerning one or more of the following: control signals on the 27 pin M.U. Line, brake system pressures (brake pipe, brake cylinder, etc.) Dynamic brake signals and conditions, air flows, accessory status (horn, bell, etc.), ground fault, hot units, generator and traction motor, time of day, locomotive ID, etc.

As a LEADER equipped train approaches a control point a radio communication link can be established during which the control point computers which includes event recorder 32, and the LEADER computer identify each other. The LEADER computer can query the control point for current status information for immediate display on the LEADER display/processor. Further, the control point computer can upload an event log (time history) to LEADER system and the LEADER computer can incorporate the Control Point event log into the LEADER logfile set for storage.

When the LEADER equipped train passes by a base station 26, it will download not only standard LEADER logfiles but also the supplemental control point logfiles correlated with the LEADER logfiles. LEADER system analysis will then be enhanced to include but not be limited to: the signal aspects before, during and after the train has passed the signal; status of

the crossing gates; crossing occupancy status; and indication of other trains in the vicinity.

5 In addition, any maintenance information regarding the control point can be carried by the on-board LEADER system to be downloaded to the base station 26 for processing. The LEADER system playback and analysis processing can identify and report on any maintenance issues reported by the control point. The same type of information could be captured and
10 displayed from other track side equipment such as hot box detectors where a radio link can be established and utilized for real-time exchange.

In general the locomotive becomes a vehicle to transport data from distributed locations control
15 points to a more central location or base station 26. Software updates for control points can be accomplished the same way software updates for LEADER system. The LEADER equipped locomotive becomes a vehicle to carry the software update from a central
20 point or base station to the control points where the update is downloaded via a radio link.

By using the train communication system to relay the information from the control point to a home base station, the sophistication and cost of the
25 transceiver for the control point and event recorder 32 can be substantially reduced.

Figure 3 expands Figure 1 to show the connectivity on the network. The data server/playback station (D/PS), are nodes on the network. The arrows
30 show the flow of information between the components of the nodes. A single D/PS may exchange information with a plurality of onboard computers (OBC), either

simultaneously or sequentially. A single OBC may exchange information with a plurality of D/PS, but not simultaneously. The transfer of OBC data files (OBC/DF) from the OBC to the D/PS, and the transfer of
5 OBC software (OBC/S) from the D/PS to the OBC, is via wireless communication as previously detailed.

The network also allows a D/PS to exchange OBC files with one or more other remote D/PS. This makes analysis and playback possible from any remote
10 station, and the redundancy provides one means to backup the OBC files. The connection is via some network such as voice telephone lines or the Internet or wireless. A connection may be established when a D/PS has new OBC files to share, or according to some
15 schedule, or by some combination of these or other triggers.

A D/PS may also connect to one or more playback station (PS)34, which is nothing more than a station without the ability to communicate with the OBC. A PS
20 can receive OBC files from the D/PS. It may be portable, in which case the connection is via RS-232, Ethernet, or some other similar media, and the connection is established by the user. A PS may be remote, in which case the connection is via some
25 network such as voice telephone lines or the Internet or wireless, and the connection is established either by the user or as needed by a D/PS.

An event recorder 32 at a control point is also shown. It may communicate directly to an OBC or
30 through a D/PS.

The D/PS includes log files of information pertaining to its own operation. These log files

D/PS/DF include activity and performance information such as which locomotives established contact and when, which OBC software updates were sent to a locomotive, which OBC files were received from a locomotive, communication statistics, and any other information that may prove useful. The D/PS also includes operational software D/PS/OS.

A unique station on the network, called the home base station (HBS) 40, connects to a plurality of D/PS. The connection is via some network such as voice telephone lines or the Internet or wireless. A connection may be established for a number of reasons: when a D/PS has new OBC files to share; when new D/PS or OBC software has been submitted to the HBS; upon request by a user; according to some schedule; or by some combination of these or other triggers.

The HBS is a repository for both OBC and D/PS software updates. Software updates are submitted to the HBS, where they are stored and electronically distributed to the D/PS. The HBS determines if it must send a software update to the D/PS by comparing the latest version stored on the HBS with the latest version on the D/PS. The D/PS installs D/PS/S software D/PS/OS updates that it receives. The D/PS also acts as a repository for OBC software updates OBC/S, which it transfers to the OBC as described previously.

The HBS will receive and store D/PS log files D/PS/DF, which can be used for report generation, to analyze communication problems, and so forth. It may also receive and store OBC files for all locomotives for all railroads, making them available for analysis,

simulation, report generation, and so forth, and providing a means to backup the files.

One or more railroad subnets 42 exist within the network. A subnet groups together the OBC, D/PS and PS nodes according to the territorial boundaries or operating ranges of a particular railroad, subdivision, or other entity. Figure 3 shows, for example, a plurality of D/PS's, one PS and two OBC as part of one subnet. The OBC's are shown communicating with a specific D/PS. The subnet may include any number of D/PS, PS or OBC.

An OBC is preferably a member of only one subnet, and usually it will only establish a connection with D/PS nodes on that subnet. However, under special circumstances an OBC may connect with D/PS on one or more "foreign" subnet (i.e., subnets may overlap, or even merge). When this occurs, the OBC may transfer OBC files to the foreign D/PS, and the D/PS may transfer OBC software to the OBC.

A D/PS is a member of only one subnet, and usually it will only establish a connection with other D/PS and PS nodes on that subnet (and with the HBS). However, under special circumstances a D/PS may connect with D/PS on one or more "foreign" subnets. For example, when a D/PS receives foreign OBC files, it may transfer those files to the D/PS on the foreign subnet directly or through the HBS 40. This ability for subnets to intersect and interact can be useful. For example, if the AB and CD railroads merge into the ABCD railroad, the two subnets are able to merge.

The network is defined by a callbook. A callbook contains connection information for nodes on the

network such as subnet identifier, connection type (e.g., modem), GPS locations of D/PS sites, telephone numbers, Internet addresses, and so forth.

5 When a new locomotive is commissioned for an existing subnet, the OBC software installed on the locomotive contains the (unchanged) callbook for that subnet. Because a locomotive OBC initiates contact with D/PS, and not vice versa, adding (or removing) a locomotive does not alter the network configuration in
10 any way. A D/PS will adapt to a new locomotive without any reconfiguring.

15 When a D/PS is commissioned or decommissioned for an existing subnet, or if its connection information changes, (for example, telephone number), the callbook is updated and electronically distributed to the D/PS and OBC on that subnet. Because a locomotive OBC initiates contact with a D/PS, and because a D/PS initiates contact with other D/PS, changes to a D/PS therefore require changes to the callbook.

20 When a subnet is commissioned or decommissioned, the callbook is updated and installed on the OBC and D/PS for that subnet. A new subnet 42 comes into existence, for example, for a new railroad or geographic territory.

25 Although the communication used as an example has been radio frequency between the OBC and D/PS and wired communication between D/PS and HBS, other wireless communication technology may be used. This could include cellular or other wireless telephonic
30 technology.

The processing of information from the onboard computer and preferably from the event recorders is processed according to Figure 4. The received information is inputted into a simulator so as to process the parameters. This method matches the parameters of the data from the train with that of the simulator such that the simulator automatically reflects the actual train. After the parameters have been processed, the data is then analyzed. Automatically, arbitrary anomalies identified by the user are searched for. If they are not found, the processing continues. If they are found, there is a notification to a designated party. The notification can be provided through modem 30 which also provides access to the raw information or any report or analysis of parameters. The notification can also be provided by visual indication on screen or in a file.

If an anomaly is found in an automatic processing session, the anomaly along with the information about the train (location, time, crew, train makeup, railroad, log file numbers) is also transmitted such that a more detailed manual analysis can be constructed.

The present system receives event recorder information from all of the locomotives throughout the train and determines the appropriate parameters. The data from all of the event recorders 22 of the train and control point event recorder 32 are processed to increase the accuracy of the simulator and therefore the analysis of the data.

A processing of parameters before the analysis of the data is illustrated specifically in Figure 5. The

efficiency coefficients of the train and trackage, for the analysis on the simulator, include, but are not limited to more of the following: grade resistance, curve resistance, rolling resistance, tractive effort
5 of the locomotives, dynamic brake effort of the locomotives, pneumatic brake systems and train weight.

In order to determine which parameters to adjust, what direction in which to make the adjustment and what magnitude to make the adjustment, it is necessary
10 to isolate, as much as possible, features of the trip being analyzed. The trip features should be those which generally produce a change of velocity. The trip features could include, but are not limited to, curves, grades, braking or throttle changes. All of
15 these are those which result in acceleration or deceleration as appropriate. The efficiencies are used by a train dynamic model simulator compared with a real time recorded status data. The determination is whether the model data is matching the data. If it
20 is, the efficiencies are correct. If not, efficiencies are automatically adjusted. This step is repeated until an acceptable match is found. A combination of the parameters are used. Preferably, the match or best fit is determined using a least
25 square error. This is an improvement over the manual tuning of efficiencies discussed in Nickles' Patent 4,827,438.

The purpose of the simulator is to provide the same kind of display as the LEADER system display in
30 the cab. This allows an operator to view and analyze the performance of the locomotive performance of the

crew, track structure traversed and analysis data at the data server/playback station 28.

5 In a playback session, each control point parameter can be shown graphically on the LEADER playback screen, in real-time relation to train position. Currently, the location of a signal is shown symbolically and the playback operator would know when the train passed by the signal. With the addition of Control Point status information, the
10 LEADER playback would show the signal aspect and when the aspect changed states with respect to the train's location. The LEADER display can then offer a more complete recreation of the train operation. Thus, for example, the signal status in relation to the train
15 position is available for an accident investigation where the timing of the signal change is being called into question.

Although the processing of the information from the train is shown as being on a simulator off the
20 train, the LEADER system on the train can also be used to do the same anomaly search on-board with LEADER as off-board with playback as a post-processing machine/simulator. The LEADER system would analyze the data in real time to adjust the efficiency
25 coefficients and parameters it uses in the simulation of train states and display using the method of Figure 4. The LEADER system estimates and displays in-train forces, brake system status, propulsion system status and other considerations throughout the train. If the
30 on-board LEADER automatically updates the parameters, they can be stored with the log data and transmitted to the base station. Thereby expediting an analyses.

If a LEADER system equipped locomotive is coupled with a train containing non-LEADER system-equipped locomotives, the LEADER System will have no knowledge of the non-LEADER-equipped locomotives. The lack of
5 knowledge will introduce errors into the LEADER calculations. To solve this problem, either all locomotives must be quipped with LEADER Systems (at least the I/O Concentrator measurement and communication portion) or the LEADER "expert" system
10 must be able to determine the unknown locomotive states from the information available.

The algorithms used to determine the unknown locomotive states is an adaptive observer and represents an expert system approach to identifying
15 unknown information based on current known information and an understanding of how the train dynamics work as a whole. The LEADER "expert" system will identify the unknown information based on differences between measured and calculated parameters, as shown in Figure
20 5, for example. The differences are used as an input to the expert knowledge database and an estimate of the unknown information will result.

The LEADER "expert" system computer algorithm uses the known location of the train and the track
25 database, which represents the shape of the terrain. The expert system determines whether the train is currently being pulled up or down a grade, the magnitude of the grade, if the train is being pulled through a curve, the magnitude of the curve, how much
30 horsepower the locomotives should be producing in tractive effort given the current propulsion system command, and how much horsepower is being generated by

the dynamic brake system given the dynamic brake command. By combining all this information, an intelligent LEADER System will self tune its algorithms and identify the unknown train behind it.

5 Examples of automatic tuning of efficiencies using adaptive observer algorithms are as follows:

Example 1. A LEADER system equipped train consist of three locomotives with full up LEADER Systems on each including GPS, radio communication, and I/O Concentrators. This allows a full status update of
10 each locomotive in real time. The energy balance equations are showing the train is consistently moving slower than it should overall all types of terrain. This would indicate the train is heavier than reported
15 or the rolling resistance is greater than estimated. By monitoring the magnitude of the energy imbalance as related to geographic features, LEADER system will automatically identify and modify the appropriate efficiency factor (train weight or rolling resistance
20 in this case) or combination of efficiency factors.

Example 2. Using the same setup as Example 1, the energy imbalance is found to make the train go faster than expected but not consistently. The adaptive observer algorithm determines that the increased speed
25 occurs around corners and therefore adjusts the curve efficiency down to compensate.

Example 3. Using the same train as above but with only head end equipment the LEADER System now has incomplete status information lacking data from the
30 two trailing locomotives. As the train movement begins, the LEADER System assumes the two trailing locomotives exactly mimic the head end (or lead)

locomotive. As an energy imbalance is found the adaptive observer tunes the train by adjusting horsepower capability of the two trailing units, dynamic brake efficiency of the two trailing units as well as other train efficiencies such as rolling, curve, grade resistance, and air brake efficiency.

Example 4. In all the above examples it was assumed that the train consist information was known including details of car weight, brake type, locomotive type, car length and geometries, and car positions. If this data was not available or reported to LEADER system in error, LEADER system will again use the energy imbalance to determine what the true consist parameters are. This calculation is done in aggregate but results in a good representation of the train consist.

There are many combinations of conditions the adaptive observer will tune for, but the general approach will be the same: To identify anomalies in the energy balance equation, relate them to specific events and adjust the train efficiencies to compensate.

As the "LEADER Expert" algorithm is operating live, in real time, the efficiencies get more and more accurate. These adjusted efficiencies will be downloaded so they can be used during playback and analysis saving time in the set-up of an analysis session.

Although the present invention has been described and illustrated in detail, it is to be clearly understood that the same is by way of illustration and example only, and is not to be taken by way of

limitation. The spirit and scope of the present invention are to be limited only by the terms of the appended claims.

WHAT IS CLAIMED:

1. A method of transferring files between a computer onboard a train and remote stations comprising:

determining if a remote station is within range;

establishing wireless communication between the on-board computer and the remote station; and

determining whether the computer has files to be transferred and transferring the files to the remote station.

2. A method according to claim 1, including determining whether the remote station has updates to be transferred and transferring the updates to the on-board computer.

3. A method according to claim 2, wherein the updates include one or more of software updates for the on-board computer, operational data and callbook that defines with which remote stations the onboard computer will initiate communication.

4. A method according to claim 2, wherein determining whether the remote station has updates to be transferred includes comparing the version in the on-board computer to the version in the remote station and transferring only the additions, changes, and deletions resulting between the comparison.

5. A method according to claim 1, wherein determining if a remote station is within range includes determining location of train and location of next remote station.

6. A method according to claim 1, wherein determining if a remote station is within range includes transmitting a wireless query and monitoring for a response.

7. A method according to claim 1, wherein, after an interruption of wireless communication, file transfers may be resumed during one or more subsequent communication sessions until all files have been received successfully.

8. A method according to claim 1, wherein the files includes data from an event recorder connected with the on-board computer.

9. A method according to claim 8, wherein the train includes plural event recorders and including transferring data from each of the event recorders to the on-board computer.

10. A method according to claim 8, wherein the train includes plural event recorders connected to a respective on-board computer; and

the method includes establishing wireless communication between the on-board computers and the remote station, and transferring event recorder data from each of the on-board computers to the remote station.

11. A method according to claim 1, wherein the files includes one or more of train performances data and track data.

12. A method according to claim 1, including transferring the files from the remote station to a simulator;

operating the simulator with the transferred files; and

adjusting parameters of the simulator until data of the simulator matches data from the file.

13. A method according to claim 12, wherein the parameters include one or more of grade resistance, curve resistance, rolling resistance, tractive effort of the trains's locomotives, dynamic brake effort of the locomotives, pneumatic brake system, and train weight.

14. A method according to claim 12, analyzing the data from the files on the simulator after adjusting of the parameters.

15. A method according to claim 1, including establishing communication between the remote station and a home base station; and determining what files have to be transferred and transferring the files.

16. A method according to claim 15, wherein the files to be transferred from the home base station to the remote station includes one or more of software updates for the remote station, software updates for the onboard computer, operational data for the onboard computer, and a callbook that defines with which remote stations the onboard computer will initiate communication.

17. A method according to claim 15, wherein the files to be transferred from the remote station to the home base include one or more of files received from the on-board computer and files including operation information of the remote station.

18. A method according to claim 17, wherein operational information includes one or more of: locomotives contacted, which software updates were transferred, which onboard computer files were received, and communication statistics.

19. A method according to claim 15 wherein communication is established between the remote station and the home base when one or more of remote station has new files from the on-board computer, home base has new software for the remote station or on-

board computer, requested by user and according to a schedule.

20. A method according to claim 1, including establishing communication between two remote stations; and determining what files have to be transferred and transferring the files.

21. A method according to claim 20, establishing communication and transferring files between remote stations for all the remote stations in a subnet.

22. A method of transferring files between a remote station and a home base station, comprising:
 responding to various trigger events to determine that a transfer is needed;
 establishing communication between the remote station and the home base station; and
 determining what files need to be transferred and transferring the files.

23. A method according to claim 22, wherein the files transferred to the remote station includes a callbook that defines with which remote stations a computer on board a locomotive will initiate communication.

24. A method according to claim 22, wherein the files transferred to the remote station include one or more updates to be installed on the remote station and

updates to be transferred to and installed on a computer on board a locomotive.

25. A method according to claim 24, wherein determining whether the home base station has updates to transfer to the remote station includes comparing the version in the remote station with the version in the home base station.

26. A method according to claims 22, wherein trigger event for the transfer of a software update includes a new software version being submitted to the home base station.

27. A method according to claim 22, wherein the files transferred to the home base station includes one or more of files received by the remote station from a computer on board a locomotive and operational information about the remote station.

28. A method according to claim 27, wherein the operational information includes one or more of: locomotives contacted, which software updates were transferred, which onboard computer files were received, and communication statistics.

29. A method according to claim 27, wherein the home base station uses the onboard computer files for one or more of: analysis, playback, report generation, archival, and backup.

30. A railway communications network for transferring files between computers on board locomotives, and remote stations comprising:

at least one locomotive having an on board computer;

a group of remote stations connected together in a subnetwork and each including a server for files; and

a communication device on the locomotive communicating only with remote stations of its subnetwork.

31. A network according to claim 30, including a plurality of railroad subnetworks grouping together remote stations and onboard computers according to criteria that include the territorial boundaries or operating ranges of a particular railroad, subdivision, or other entity.

32. A network according to claim 31, wherein the onboard computer includes a callbook with defines the remote stations on its own subnetwork.

33. A network according to claim 31, wherein the onboard computer includes the ability to communicate with one or more remote station on one or more "foreign" subnetworks.

34. A network according to claim 31, wherein a remote station includes a callbook which defines the

other remote stations on its own subnetwork with which it can communicate.

35. A network according to claim 31, wherein a remote station includes the ability to communicate with a remote station on a "foreign" subnetwork when a foreign locomotive transfers files to it.

36. A network according to claim 31, wherein the subnetwork includes the ability to electronically reconfigure itself when a remote station is added to or removed from the subnetwork.

37. A method of adjusting a simulator comprising:

inputting the data from a train into the simulator;

operating the simulator with the data; and

adjusting automatically parameters of the simulator until data of the simulator matches the data from the train.

38. A method according to claim 37, wherein the parameters includes one or more of grade resistance, curve resistance, rolling resistance, tractive effort of the train's locomotives, dynamic brake effort of the locomotives, pneumatic brake system, and train weight.

39. A method according to claim 37, including analyzing the inputted data on the simulator after adjusting of the parameters.

40. A method according to claim 39, wherein the analysis includes identifying anomalies in the inputted data and reporting the anomalies.

41. A method according to claim 37, adjusting the parameters includes comparing the simulator data and the train data during a change of velocity.

42. A method according to claim 37, wherein the train data is from an event recorder on the train and adjusting the parameters includes comparing the simulator data and the event recorder data during one or more trip feature including: curves; grades; braking and throttle changes.

43. A method according to claim 37, wherein the train includes plural event recorders storing the train data and including inputting data from each of the event recorders into the simulator and operating the simulator and adjusting the parameters using the data from all the event recorders.

44. A method according to claim 37, including providing a simulator on the train.

45. A method according to claim 44, including storing the adjusted parameters with the data of the train on an event recorder on the train.

46. A method according to claim 1, wherein one of the remote stations includes track data; and including transferring the track data to the on-board computer and subsequently transferring the track data from the on-board computer to another remote station.

47. A method according to claim 46, including displaying the track data on the train.

48. A method according to claim 46 wherein the track data includes one or more of signal aspect, crossing gate position, crossing occupancy status, and other trains in the vicinity.

49. A method according to claim 46 including correlating train performance data with track data.

50. A method of transferring files from remote stations along a railroad track to a base station comprising:

establishing communication between a computer on a train and remote stations as the train moves along the track;

transferring files from the remote stations to the on-board computer;

establishing communication between the on-board computer and the base station; and

subsequently transferring files from the remote station from the on-board computer to the base station.

ABSTRACT OF THE DISCLOSURE

A method of transferring files between a computer on board a train and a remote station including determining if the remote station is within range of the train and establishing wireless communication between the onboard computer and the remote station. Next, the computer determines whether there are files to be transferred, and if so, transfers the file. If the remote station has updates to be transferred to the train, such updates are transferred to the onboard computer. Files and updates are also transferred between remote stations and between remote stations and a home base station. A method of adjusting a simulator includes inputting data from the train onto a simulator. The simulator is operated with the data and the simulator automatically adjusts the parameters of the simulator until the data of the simulator matches the data from the train. The data can then be process and analyzed.

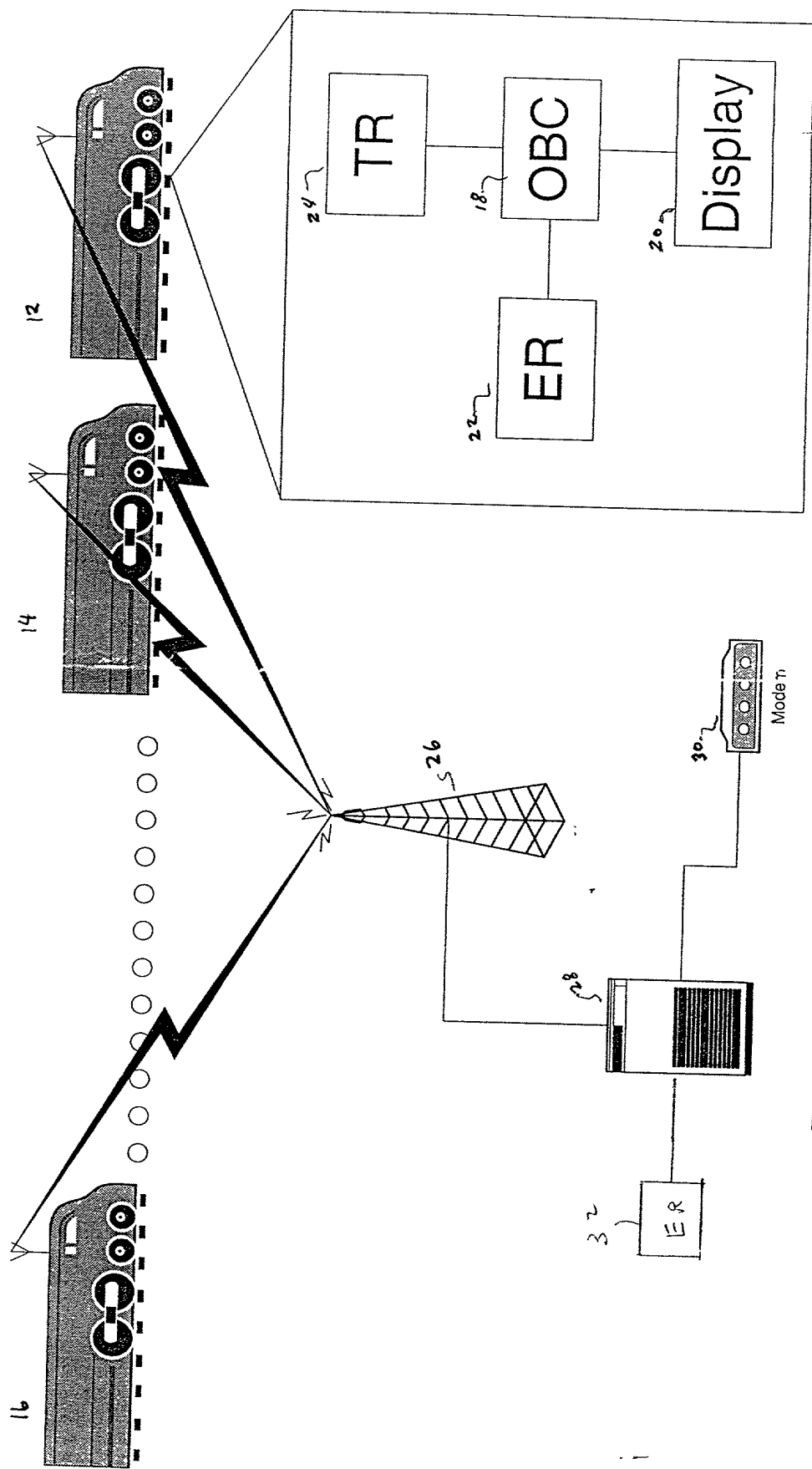


Figure 1

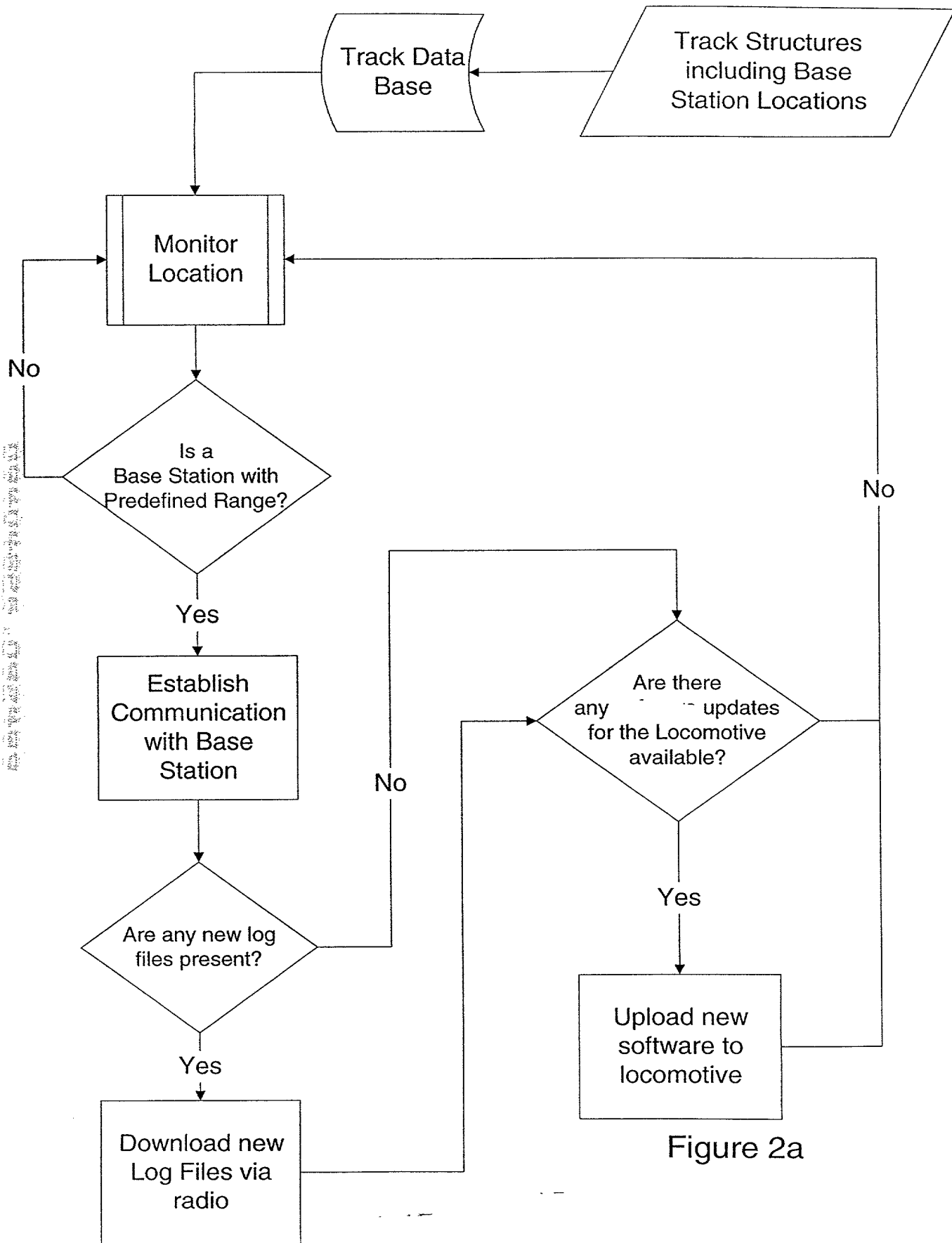


Figure 2a

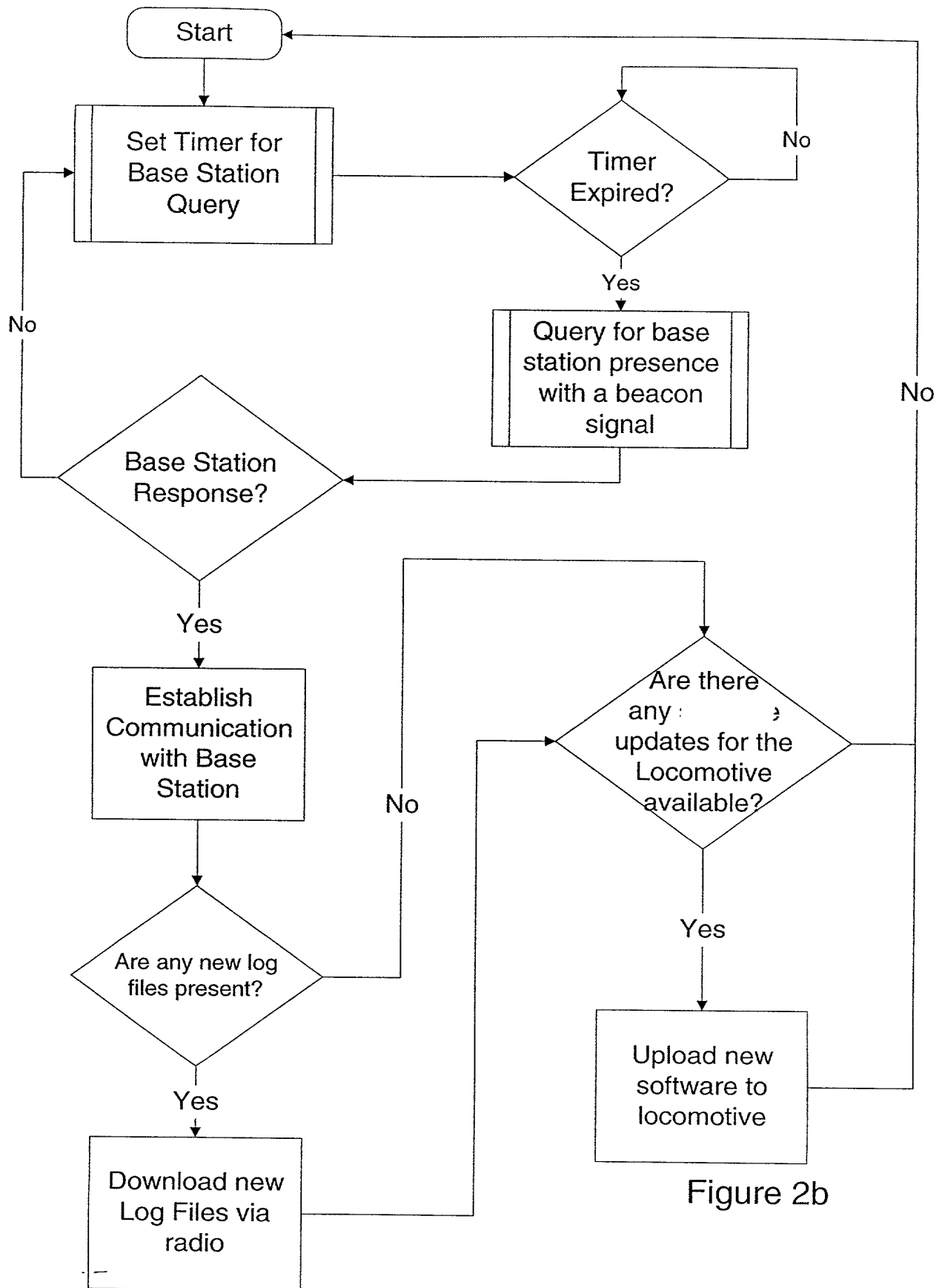


Figure 2b

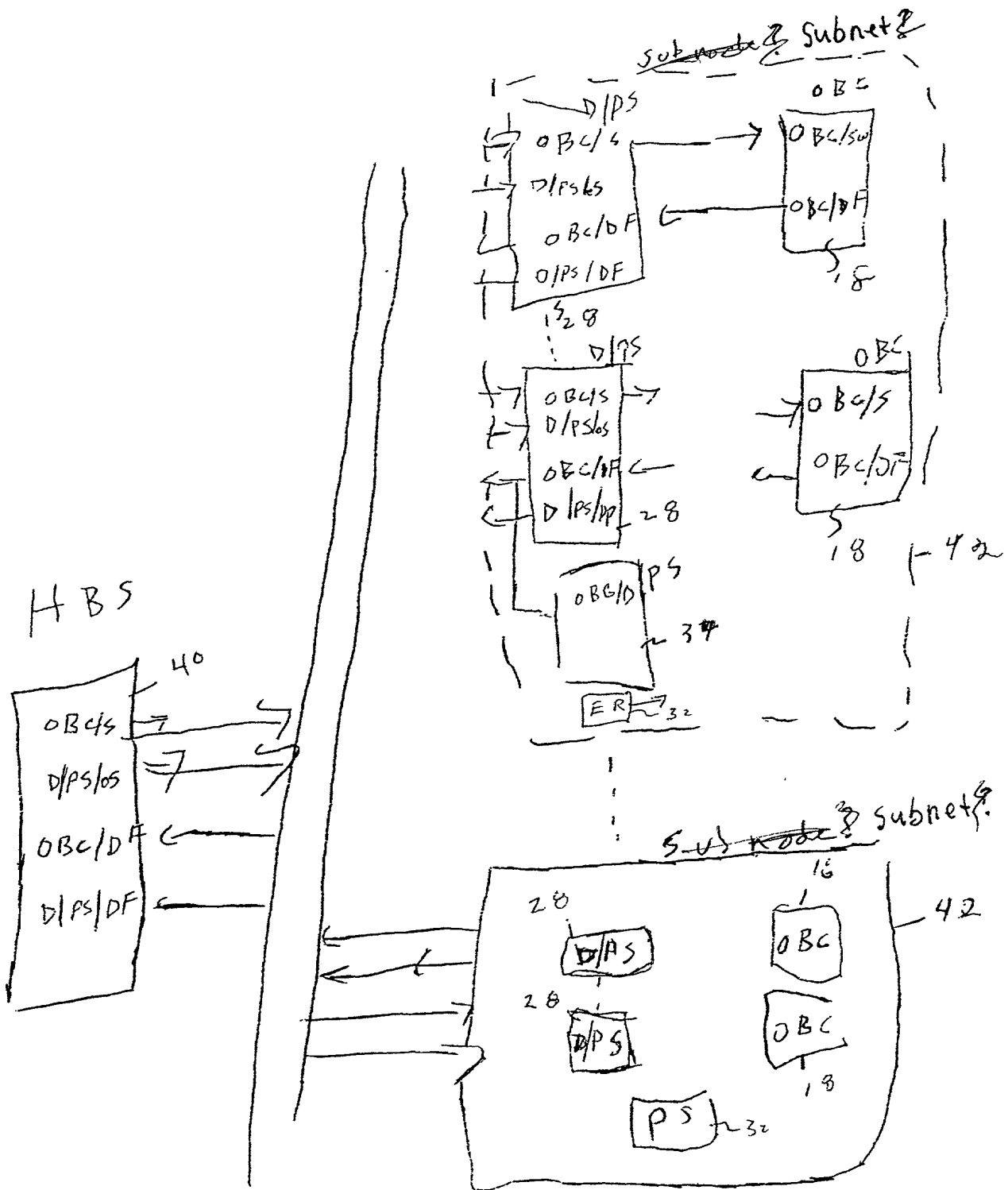


FIG 3

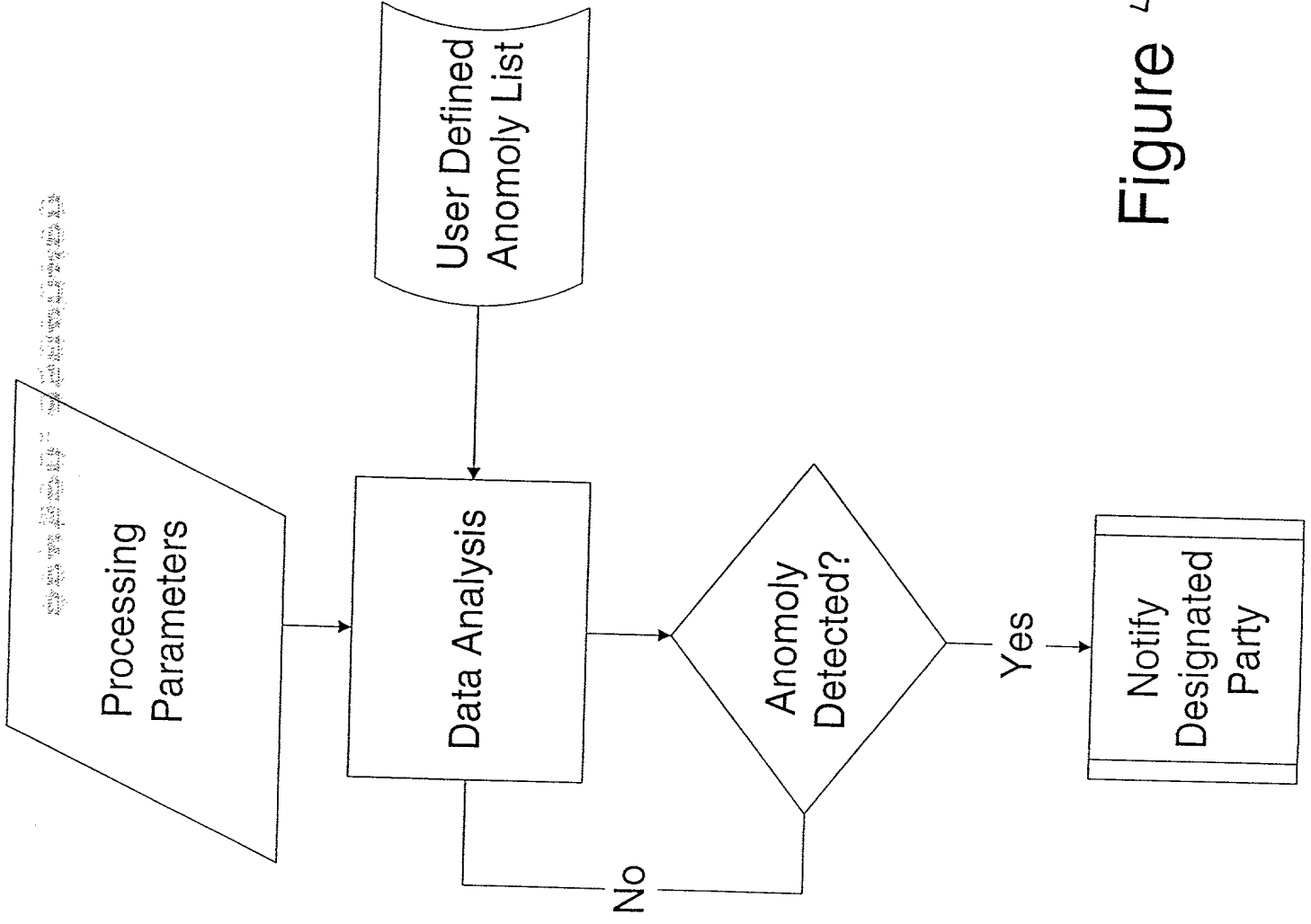


Figure 4

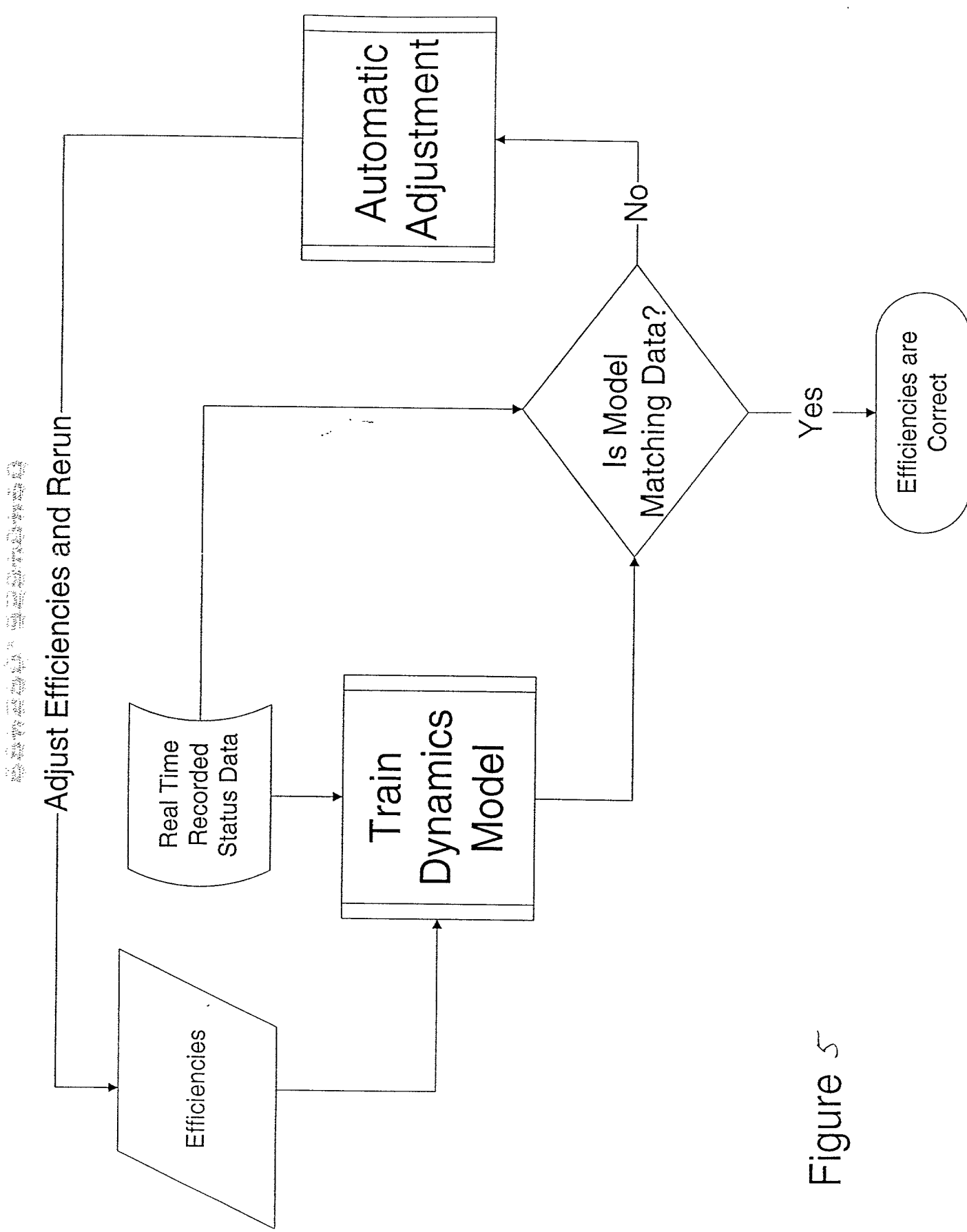


Figure 5

DECLARATION AND POWER OF ATTORNEY

As a below named inventor, I hereby declare: that my citizenship, residence and post office address are as stated below; that I verily believe I am the original, first and sole inventor (if only one is named below) or a joint inventor (if plural inventors are named below) of the invention entitled:

METHOD OF TRANSFERRING FILES AND ANALYSIS OF TRAIN OPERATIONAL DATA

the specification of which is attached hereto.

I hereby state that I have reviewed and understand the contents of the above identified specification, including the claims, [as amended by any amendment referred to above]. I acknowledge the duty to disclose information which is material to the examination of this application in accordance with Title 37, Code of Federal Regulations, §1.56.

I hereby appoint as principal attorneys:

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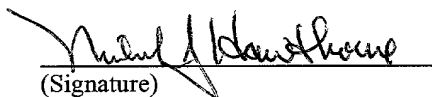
to prosecute and transact all business in the Patent and Trademark Office connected with this application and any related United States and international applications. Please direct all communications to the following address:

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I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

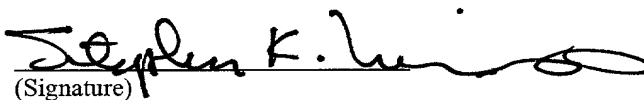
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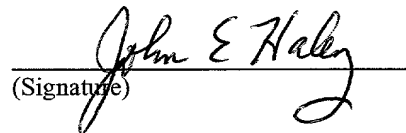
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